Monopoly User Manual

Course: SYSC3310

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Overview

This is a texted based version of the economics- themed Monopoly board game. Players will roll two dice to move around. The board consists of properties that are grouped into sets and each set holds three properties of the same color. The player can buy/rent properties and they can go bankrupt in the process. The player who still has money when everyone else is bankrupt will be announced winner.

Game Rules

* Player rolls the dice and moves that many spaces on the board
* When a player lands on an unowned property, players can either buy of pass
* When player lands on an owned property, players have to pay rent
* If players don’t have enough money to pay rent, they ga bankrupt
* Goal is to balance your budget so that you won’t go bankrupt

Game Settings

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User Commands

* Buy: buy a property
* Pass: can be used to skip your turn
* Sell: used to sell your property
* Quit: will change player’s status to quit and players can exit the game
* Help: can be used to view the instruction of the game